

Tic Tac Toe algorithm

This player always goes first and is always X

Using this algorithm it's impossible to lose the game

Move 1:

Go in a corner.

Move 2:

IF the other player did not go in the opposite corner, **THEN** go there.

ELSE, then go in a free corner.

Move 3:

IF there are 2 Xs and a space in a line, **THEN** go in that space.

ELSE, **IF** there are 2 Os and a space in a line, **THEN** go in that space.

ELSE, go in a free corner.

Move 4:

IF there are 2 Xs and a space in a line, **THEN** go in that space.

ELSE, **IF** there are 2 Os and a space in a line, **THEN** go in that space.

ELSE go in a free corner.

Move 5:

Go in the free space