

Opacity - extension

1. Try using the **Position** row in the Timeline Window as well. This lets you move the duck around
Remember to drag the playhead and set up keyframes – you have different keyframes in each row
2. The **Style** row lets you animate layer styles – so things like outer glow or stroke
So, it will let you change the colour of the stroke, for example
Add Layer Styles: Layer > Layer Styles