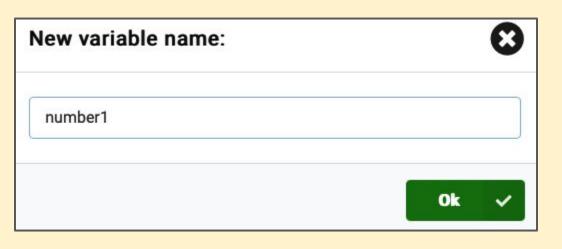
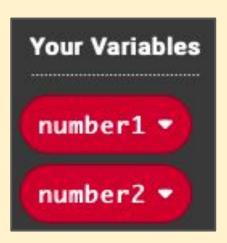
#### Rolling two dice

- Program the micro:bit to roll two six-sided dice (as if you're playing monopoly)
- Each number should be displayed for two seconds, one followed by the other
- Then the total should be displayed
- Screenshot your program
- Write about it

This is more complex

You'll need to use two **variables**. You need to make these first using the **Variables** section





You can then use the variables inside blocks

This is a hint to get started with:

```
on shake very set number1 very to pick random 1 to 6

show number number1 very number1 very number1 very number nu
```

Next, roll the second die...

Then add them together (see next slide)

To add numbers together, use a purple **0 + 0 block** from the **Math** section



Use thi to show the total at the end of the program

#### **Extend:**

- use a Show String block to show a "+" after the first number has been displayed
- then use the same type of block to show an "=" sign after the second number – this will make it easier to see which numbers are being added
- don't forget to pause after each number
- they don't have to be six-sided dice...