

# Thinking about games...

Can we come up for an idea for a new game?

But really randomly...

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I used the random game design generator and got...

ENVIRONMENT	GOAL	GENRE	RULES	WILDCARD
Supermarket	Rescue	Simulation	Limited Inventory	Household Chores
WHERE IS THE GAME SET	WHAT YOU HAVE TO ACHIEVE	THE STYLE OF THE GAME	OBSTACLES TO OVERCOME	A RANDOM FEATURE

How can I turn **that** into a game?!?

(Simulation means a real-life type of game, like a sports game or one where you make pizzas to order etc...)

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A game where you have to rescue <something> from a map of a supermarket (top-down) where there are random spillages in aisles that have to be cleaned up and/or customers in the way who have to be told where to find something, but you have limited time, only a set number of buckets and mops to use and it's a bit like a maze???

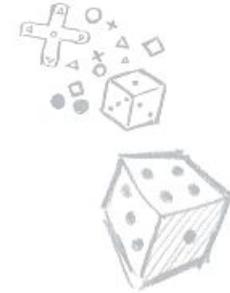
# Thinking about games...

## Game Idea Generator

*creativity*

Need an idea for a game?

Press the button below to generate a new idea.



**GIVE ME A GAME**

*imagination*

**ENVIRONMENT**

**WHERE IS THE GAME SET**

**GOAL**

**WHAT YOU HAVE TO ACHIEVE**

**GENRE**

**THE STYLE OF THE GAME**

**RULES**

**OBSTACLES TO OVERCOME**

**WILDCARD**

**A RANDOM FEATURE**



Can You Develop This Into A Game?

?

# Thinking about games...

## Task 1:

Use the random game generator yourself

Note down what you get

Come up with an idea for the game

Dare you to do it with the first set of randoms that come up!

# Thinking about games...

## Task 2:

Get feedback on your game ideas

- a) Can anyone suggest anything better?
- b) Would they play the game?
- c) What would you need to make it?

## Task 3:

If you could change one (and only one) of the five ideas, what would you change? And why?