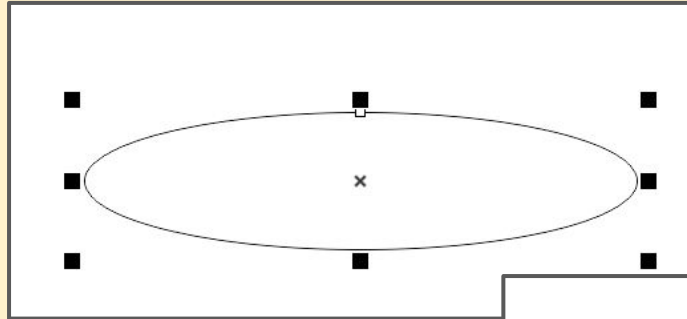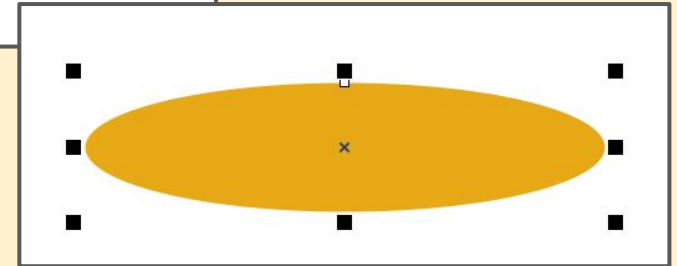# Making a burger shape

1. Start with an oval

2. Colour it and remove the outline
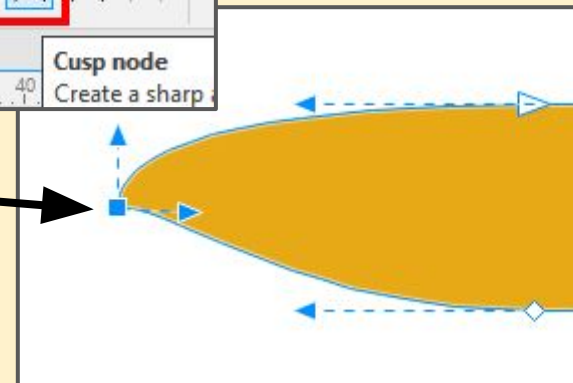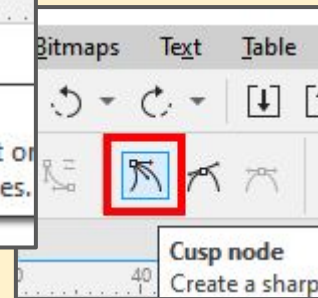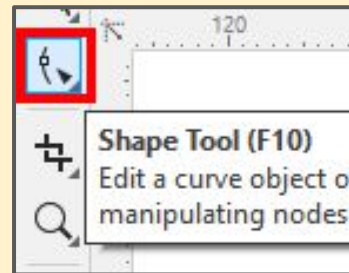
3. Switch to the **Shape Tool**
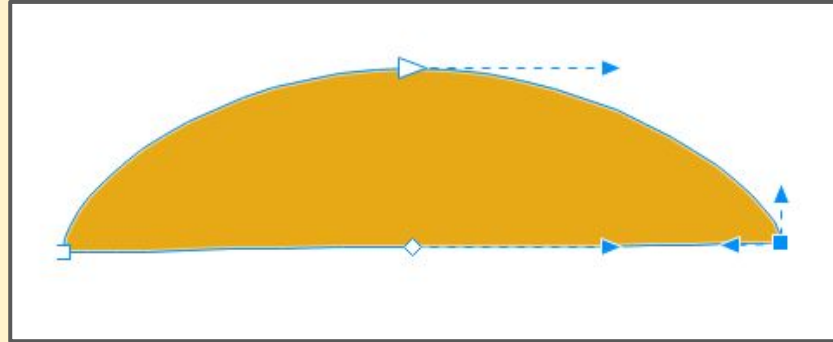**Convert** the shape to **Curves** (right click)
Change **both** end nodes to **Cusp Nodes**
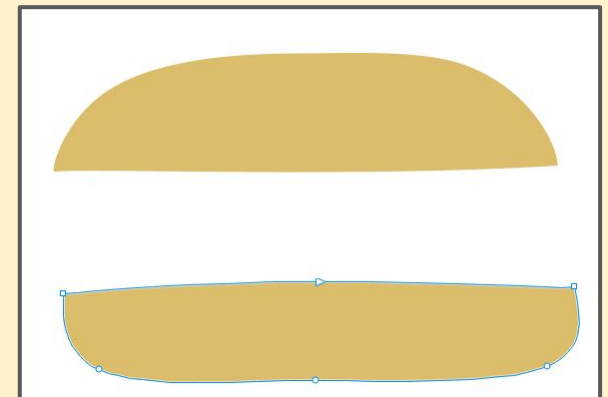Edit both end nodes to make them less rounded

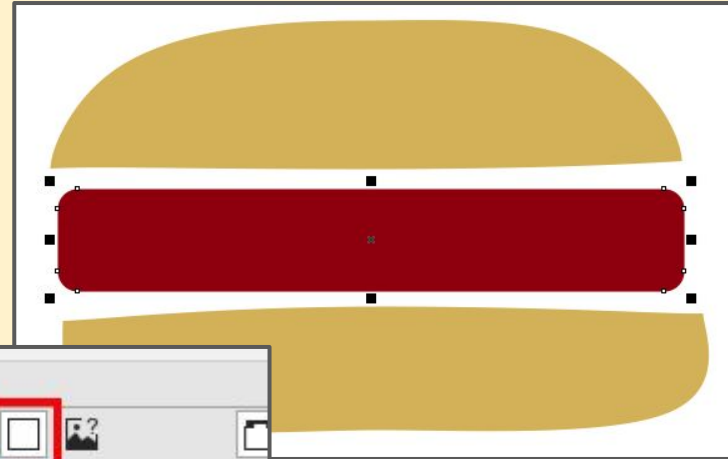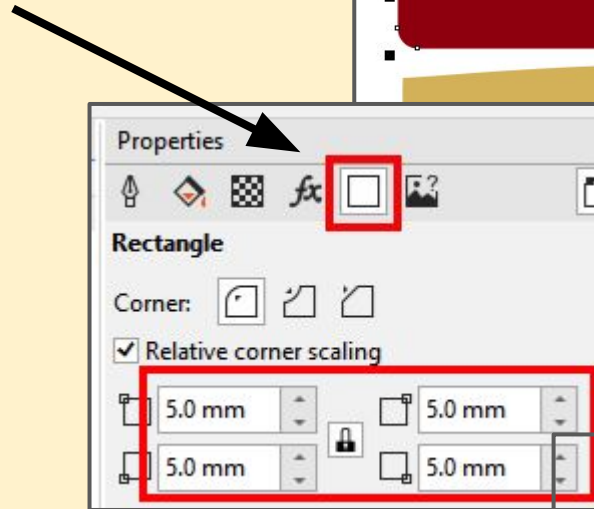# Making a burger shape

4. Aim for a shape like this

5. Use the **Shape Tool** (second one down) to **Add anchor points** to create a better shape

6. Then create a bottom bun in a similar way

Making a burger shape

7. Use a **rectangle** for the burger
On the **right panel**, use the
Rectangle section to **curve** the
corner

Properties

Rectangle

Corner:

Relative corner scaling

5.0 mm   5.0 mm
5.0 mm   5.0 mm

8. Then add text and style it

BURGER HUT