

Micro:bit Programming - variables

A **variable** is a way of storing data in a computer program

Each variable has a name and a value

```
1 # button counter
2 from microbit import *
3
4 # set the counter to 0 at start
5 counter = 0
6
7 while True:
8     # button a increases the counter
9     if button_a.is_pressed():
10         counter = counter + 1
11         display.scroll(str(counter))
12
13     # button b resets the counter
14     if button_b.is_pressed():
15         counter = 0
16         display.scroll(str(counter))
17
```