Testing

Use a **test table** – there is a template available

Functionality testing (it works or not):

- every button from every page – does it work properly?
- videos – do they play properly? Do they autoplay or play on click? Are they the right length? Volume levels OK?
- audio – as video
- pages have titles that stand out
- fonts are consistent across a section (house style)
- colours are consistent across a section (house style)
- images – how **effective** is each image?

Most testing is this kind of test

Testing

Qualitative testing (the quality of the thing):

- text is easy to read – size, font etc…
- colour contrast – colour of text on background
- images – suitably sized and not distorted; don't overlap text
- use of white space
- Layout – is it appropriate; does it work
- video/audio content/length appropriate
- suitable for target audience/client needs
- animations/transitions – consistent, work properly, style OK?

Testing

Use the template

Test Table				Author:
Test	**Pass/Fail**	**Comments**	**Re-test**	**Result**

OCR Level 1/Level 2 Cambridge National in Creative iMedia

It might be "helpful" to have some tests fail initially and need to be re-tested with the work improved to make them pass… (realistically you were testing as you developed the product so fixed things as you did that)