Step 1: open your assets table

If you don't fill this in as you go you'll forget

Asset Table	9			OCR Level 1/Level 2 Cambridge National in Creative iMedia
Asset Table				Author:
Asset	Properties	Source	Legal issues	Use

Step 2: source the asset

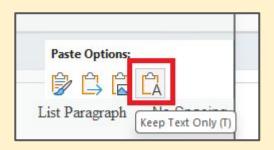
- use the <u>list of copyright free sources</u> if possible (<u>sound/video list</u>)
- make sure the asset you use is big enough and high quality enough
- save it and move it out of downloads
- rename it (F2 key) to something sensible

Name	Status	Date	Туре	Size	Tag
trees og	0	03/12/2025 14:13	JPG File	4,138	KB

Step 3: add the source

Add the source to your assets table

paste as text and then press
 enter to turn the url into a link



Asset Table	9				
Asset Table Author:				Author:	
Asset	Properties	Source	Legal issues	Use	
Trees image		https://unsplash.com/photos/gr een-grass-field-with-trees- SDP7QQjHWNI			
	X	<u> </u>		ži	

Step 4: record the legal issues

Work out what the copyright status of your asset is and record it in your assets table

- use some detail here (<u>see examples</u>)
- but you can copy and paste when similar

Source	Legal issues
https://unsplash.com/photos/gr een-grass-field-with-trees- SDP7QQjHWNI	Open source image that can be used for any purpose, including for commercial products

Step 5: add the asset properties to the table

- right click on the file > Properties
- get the file type and size
- click **Details** at the top
- get the width and height in pixels and resolution in dpi (dots per inch)

Properties	
Before editing:	https://un
JPG image	een-grass
4.04MB	SDP7QQ
4032 x 2268 pixels	
72 ppi	

See this guide with screenshots

Step 6: crop and edit the image

I crop and edit in PhotoPaint or Corel Draw

- crop to remove areas you don't need (guide)
- edit to add text (<u>guide</u>), effects, layers, etc...
- screenshot evidence now (see example)

Then save the file as a PhotoPaint (or whatever) file so that you can continue to edit (guide)

Name	Status	Date	Туре	Size	Tags
👩 trees editing	0	03/12/2025 14:58	Corel PHOTO-PAI	12,848 KB	
trees og	0	03/12/2025 14:13	JPG File	4,138 KB	

Step 7: resize

Resize the image to about the size you want to use it as

- in PhotoPaint: Image > Resample (see guide)
- **export** as a JPG **flatten** image (<u>see quide</u>)

Name	Status	Date	Туре	Size	Tag
trees editing	0	03/12/2025 14:58	Corel PHOTO-PAI	12,848 KB	
trees final	0	03/12/2025 15:02	JPG File	56 KB	E
trees og	0	03/12/2025 14:13	JPG File	4,138 KB	5 1

Step 8: record new properties

Record the properties after editing (see step 5)

Asset	Properties	Source	Legal issues	Use
Trees image	Before editing: JPG image 4.04MB 4032 x 2268 pixels 72 ppi After editing JPG 56KB 425 x 425 72 ppi	https://unsplash.com/photos/gr een-grass-field-with-trees- SDP7QQjHWNI	Open source image that can be used for any purpose, including for commercial products	

Step 8: summarise the editing

In the **Use column**, summarise what you did to

edit the asset

	Use
)e	Cropped to remove areas I didn't need Square cropped to make suitable to use as an album
	Added Hue/Saturation layer and changed both Added and styled text
	Resampled to an appropriate size

You'll also need to add where you used the asset in your product to this column

Step 9: screenshots

Make sure you've evidenced your editing:

- cropping
- resizing/resampling
- changing resolution (ppi/dpi)
- adding layers
- removing backgrounds
- adding/styling text

Examples of anything like this need evidencing