

Project 1 - Name and Age

Write a program which:

- displays the title “Age Calculator”
- allows the user to enter their age
- calculates the age the user will be on their next birthday by adding one to their age
- displays the age the user will be on their next birthday

Project 1 - Name and Age

Write a program which:

- displays the title “Age Calculator”
- asks the user to enter their name
- displays a friendly welcoming message which is personalised using the name
- asks the user to enter their age
- calculates the age the user will be on their next birthday
- displays a personalised message to tell the user how old they will be on their next birthday

Project 1 - Name and Age

Extension tasks:

- A. calculate the user's age if they enter the year they were born in (hint: one of two ages...)
- B. check that the user has entered an age between 11 and 60. If they haven't, get them to re-enter it (hint: while loop needed)
- C. check that the user has entered an integer for the age. If they haven't the program should ask for them to reenter it (hint: while loop and `try-except` (you won't know how to do this last bit - this is where you ask...))