The tables Game and Publisher form a relational database set up for a board game club. Club members can search the database to find games suitable for their group

Game

GameName	GameID	Publisher	Max Players	Price
Knights of the Air	001	AHI	4	29.99
Diplomacy	003	AHI	7	15.00
The House of Horror	002	CHA	2	20.99
Ambush!	009	AHI	1	19.99
James Bond Adventures	007	SPI	2	21.50
Star Fleet Battles	010	GDW	4	25.99
The Longest Day	011	SPI	2	35.99

Publisher

PubID	PublisherName	WebAddress
AHI	Avalon Hill	www.ah.com
SPI	Simulation Publications Incorporated	www.spiinc.com
GDW	Games Design Workshop	www.gdw.co.uk
СНА	Chaosium	www.chaosrules.com

01.1 How many records are there in the table **Game**?

[1 mark]

7

01.2 What is the role of the **Publisher** field in the **Game** table?

[1 mark]

Foreign key

01.3 State the most suitable data type to use for the **Price** field.

[1 mark]

Float/real

01.4 Describe how a relationship has been created between the table **Publisher** and the table **Game**.

[2 marks]

Linked from PubID to Publisher / with a one to many relationship / one publisher can have published more than one game

02 List the results of executing the following SQL guery on this relational database

SELECT Game.GameName, Game.Price, Publisher.WebAddress FROM Game, Publisher WHERE Game.Price < 25.00 AND Game.Publisher = Publisher.PublD ORDER BY Game.Price ASC;

[4 marks]

Diplomacy	15.00	www.ah.com
Ambush!	19.99	www.ah.com
The House of Horror	20.99	www.chaosrules.com
James Bond Adventures	21.50	www.spiinc.com

02.2 A club member wants a list of all the games which have a maximum number of players of more than 2.

The list needs to include the name of the game, the number of players and the name of the publisher.

Write an SQL query that could be used to find this information. The results should be sorted in alphabetical order by the name of the game.

[4 marks]

SELECT Game.GameName, Game.MaxPlayers, Publisher.PublisherName

FROM Game, Publisher

WHERE Game.MaxPlayers > 2 AND Game.Publisher = Publisher.PublD

ORDER BY Game.GameName ASC;